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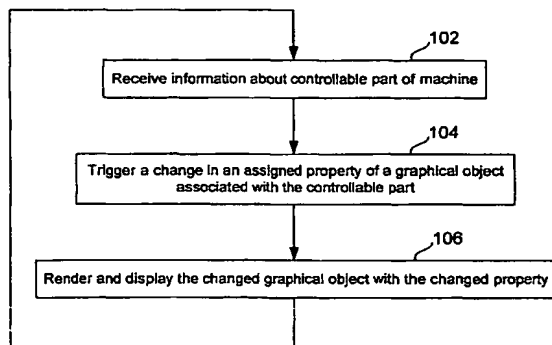
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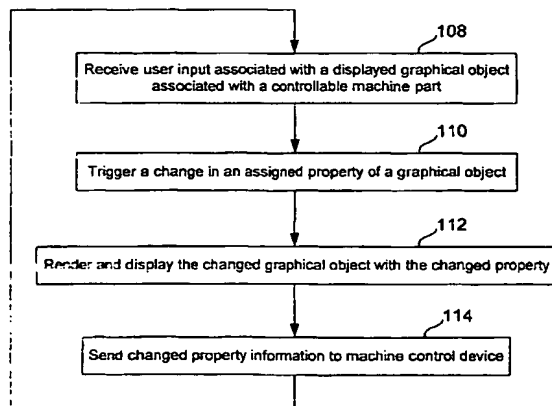
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(54) Title: HUMAN-MACHINE INTERFACE SYSTEM AND METHOD



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(57) Abstract: A system and method for providing a graphical human-machine machine interface for a machine having controllable parts. The system utilizes client-side graphics rendering for clients in communication over a wide area network to create an interactive interface. The rendered graphical objects are interactive and represent controllable parts of the machine such that the graphical objects change appearance to reflect interaction with the machine. Optionally, the system employs server-side graphics rendering for clients in communication via a local area network.



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